



Important Safety Information

To prevent the risk of harm to the user or damage to equipment, please read this information before installing or repairing the phone. "Caution" and "Warning":

 **Warning** This means danger. It means that the action could cause bodily injury or death.

 **Caution** You are capable of doing something that could result in physical injury to you or equipment damage.

- After reading the manual, please keep it ready for the next user.

Warning



Only trained and qualified service personnel shall install, replace or service the phone.



Do not spill liquid like water on the phone. **If so, call for the service center as this may result in a fire or an electric shock.**



If you see smoke or smell something burning, unplug the power cord and the phone line. Call for service centre immediately.



If the power adapter is used, do not touch the plug with wet hands. **This may result in a fire or an electric shock.**



Do not tug the power cord or the phone line. **This may result in a fire, an electric shock or equipment damage.**



Do not use the phone during a thunderstorm. Lightning strike may result in a fire, severe electrical or acoustic shock.

※ The above picture may differ from actual products.

Important Safety Information

Warning

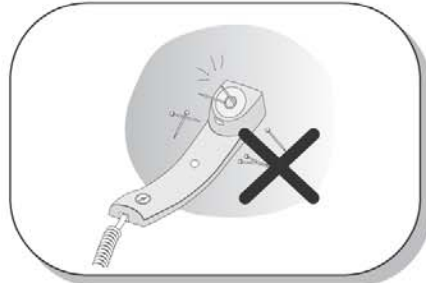


Do not use the power adapter if the power cord or wall outlet are damaged.
This may result in a fire or an electric shock.

Caution



Ensure that children do not pull on phone cords. **This may injure children or result in equipment damage.**



The ear-piece houses a magnetic device which may attract pins or small metal objects. Keep handset clear of such objects and check before use.



Avoid placing the phone in an area that is dusty, damp or subject to vibration.



Choose a site that is dry and well ventilated.



Do not plug multiple plug-packs into one power outlet. This may result in overheating of the plug-packs and result in a fire or plug-pack failure.



Do not put the heavy things on the phone.

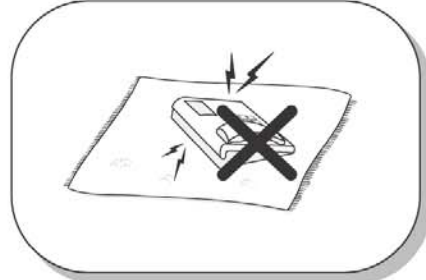
※ The above picture may differ from actual products.

Important Safety Information

⚠ Caution



Do not drop or throw the phone.



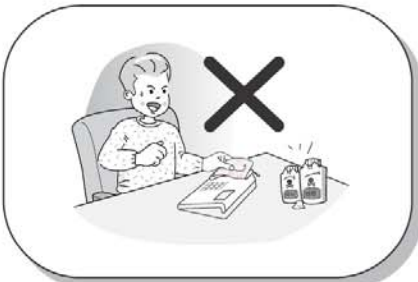
Static electricity discharge will damage electronic components.



Keep out of direct sunlight and away from heat.



No user serviceable parts inside. No not insert a screw driver or any metal objects into the phone. This may cause electric shock or damage the equipment and will render the warranty void.



Clean the phone with a soft, dry cloth only. Do not use volatile liquids such as petrol, alcohol or acetone as this may cause a fire or result in discoloration or damage to plastics. Do not clean with wax or silicon products as these may enter the equipment and cause operation to become unreliable.

※ The above picture may differ from actual products.

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Getting Started

LDP-7000 Series, Model 7016D & 7024D

LDP-7016D/7024D are advanced, user-friendly digital keysets, offering the convenience of 3 soft buttons and a navigation key.

- Features

- Trendy and Stylish LDP Family design
- Multi Level 3 Line LCD (3 x 24)
- 16 or 24 Flexible buttons with dual-color LED's
- Additional Device Port (ADP) for SLT or FAX
- Call Log Feature
- Call Recording Feature – 7024D only (Optional USB Module).
- Hands-Free Solution – 7024D only (Optional Blue- Tooth Module).
- Wall Mountable (Bracket Optional)

LDP-7016D

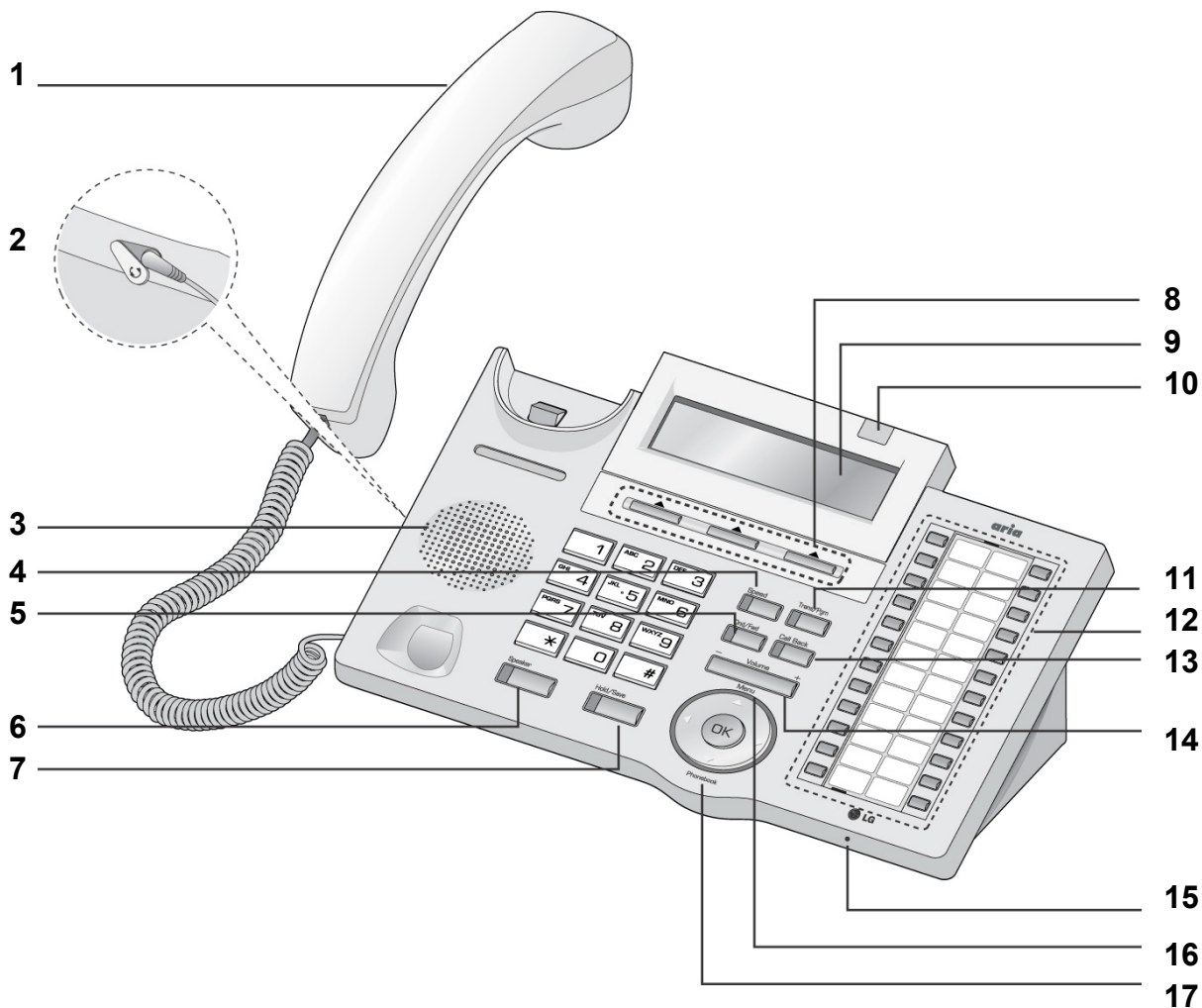


LDP-7024D



Getting Started

Input / Output Devices and Buttons



1 Handset

**2 Headphone
(Ear/Mic Mode)**

3 Speaker

4 Speed Button

5 Dnd/Fwd Button

6 Speaker Button

7 Hold/Save Button

8 3 Soft Button

9 LCD Display

10 Visual Ring LED

11 Trans/Pgm Button

12 Flexible Button (Loop Button)

13 Call back Button

14 Volume Button

15 Handsfree Microphone

16 Menu Button

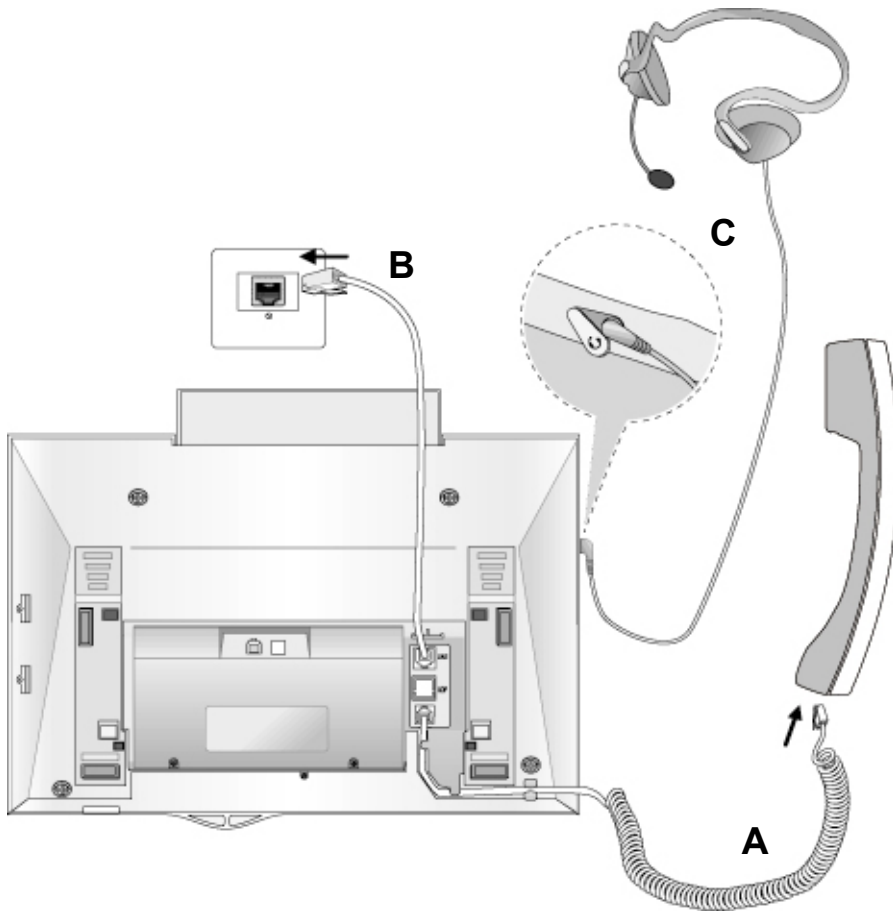
**17 Phonebook Button
(Same operate as 'Speed')**

Getting Started

1	Handset	Used for handset call.
2	Headphone Socket	Used to connect optional headset to the phone.
3	Speaker	Outputs tones and voice.
4	Speed Button	Used to access speed dialing, speed programming, save number redial, and last number redial.
5	Dnd/Fwd Button	<p>The DND (Do Not Disturb) feature blocks all incoming calls. When DND is active, the red LED in this button is illuminated.</p> <p>It is also used to activate call forward, e.g. to another station or voicemail. When call forward is activated, the red LED flashes.</p>
6	Speaker Button	Speaker toggles the speakerphone state, and the red LED is illuminated when the speakerphone is active.
7	Hold/Save Button	This button is used to put a call on hold or save information when programming.
8	3 Soft Buttons	Used in conjunction with fixed and flexible features, and the function changes in relation to call progress, as indicated on the LCD display.
9	LCD Display	Displays information about telephone status, dialing directories, and test message information.
10	Visual Ringing LED	Illuminates when the phone is ringing.
11	Trans/PGM Button	This button is used to initiate a call transfer (TRS) or to enter programming mode (PGM)
12	Flexible Button	Some flexible buttons are pre-programmed in the system for line appearances, loop functions etc. The remaining flexible buttons can be user-programmed.
13	Call back Button	A station can initiate a call back request to a busy station. Once that station becomes idle, the initiating station is signaled.
14	Volume Button	The volume button adjusts the audio levels for ringing, handset and speakerphone functions.
15	Handsfree Microphone	Microphone is used for hands-free speakerphone function.
16	Menu Button	The menu button is used to move to the desired option (Dial, MSG, Program), and to select the next screen when indicated by an arrow on the LCD display.
17	Phonebook Button	Used to access speed dialing, save number redial, and last number redial, and to access flexible button programming.

Getting Started

Cable Connection



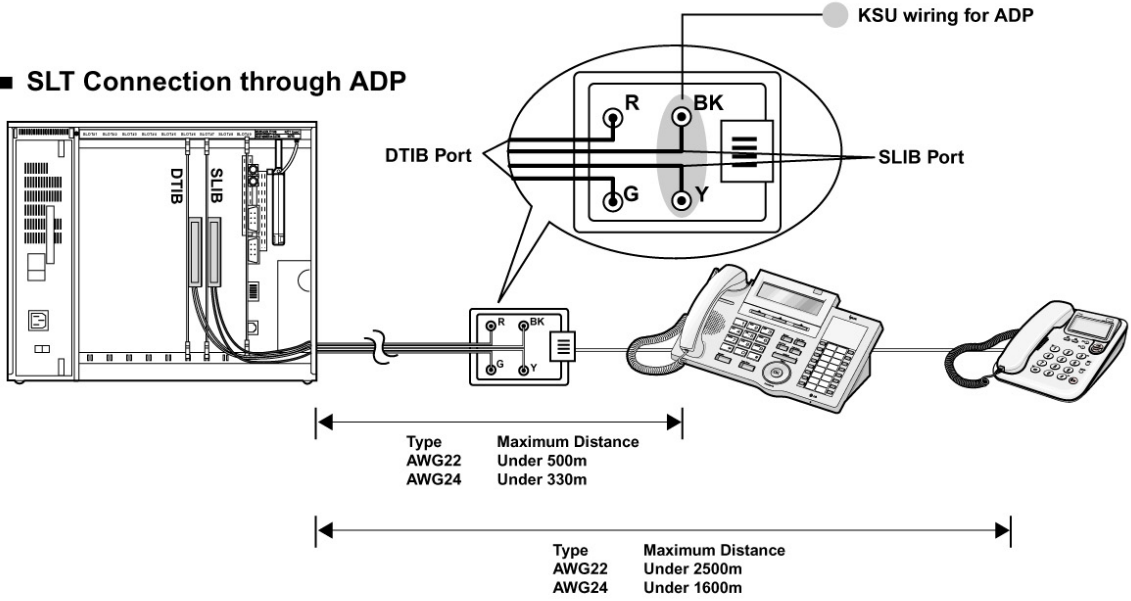
Cable connections

- A** - Connect the telephone cord (curly cord) to the handset and the other end to the handset jack at the bottom of the telephone.
- B** - Connect the line cable to the port at the bottom of telephone and the other end to the wall socket.
- C** - Connect the Headphone to the headphone jack on the left side of the telephone.
(As viewed from the front.)

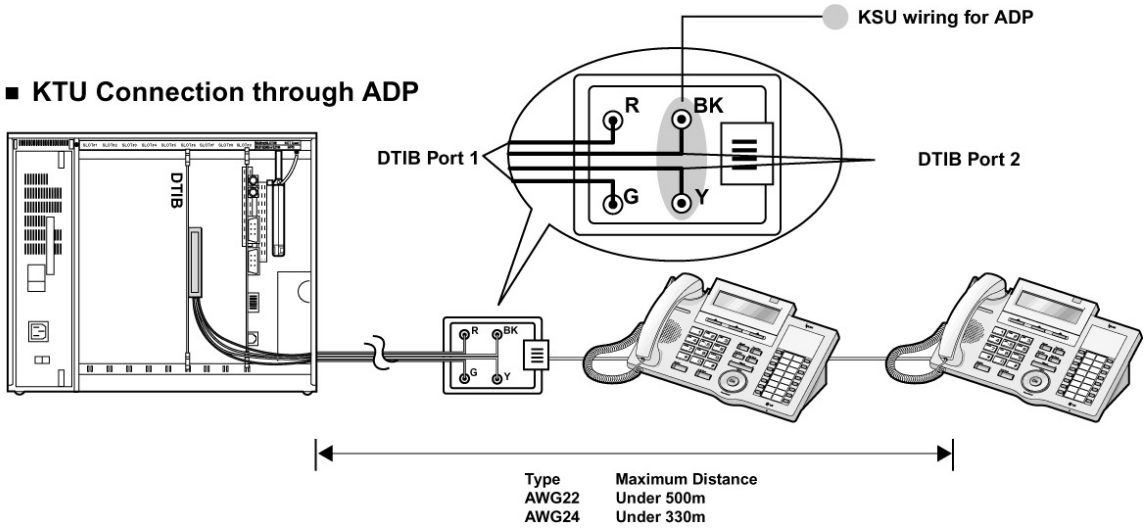
Getting Started

ADP (Additional Device Port)

■ SLT Connection through ADP



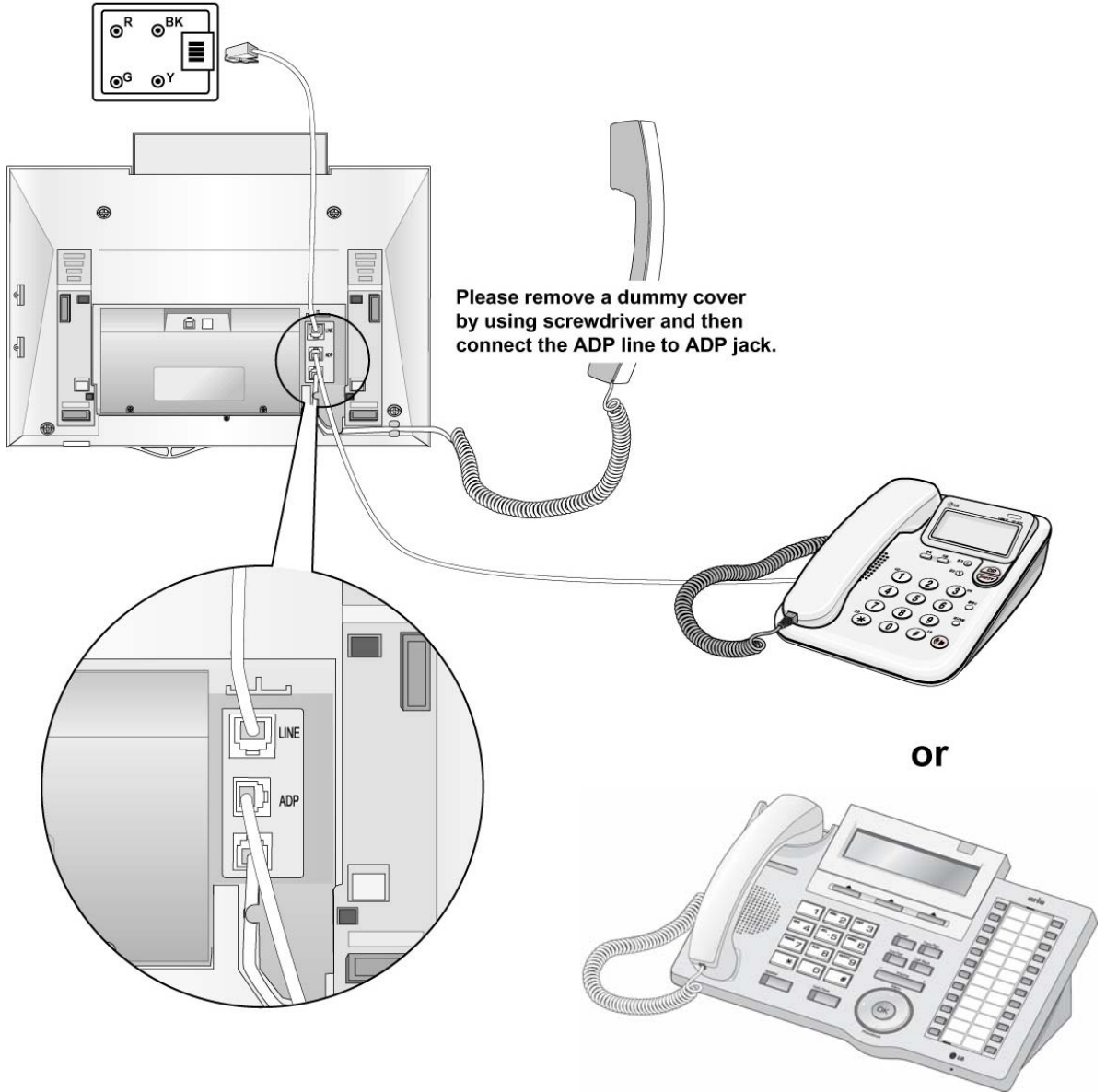
■ KTU Connection through ADP



Getting Started

ADP (Additional Device Port)

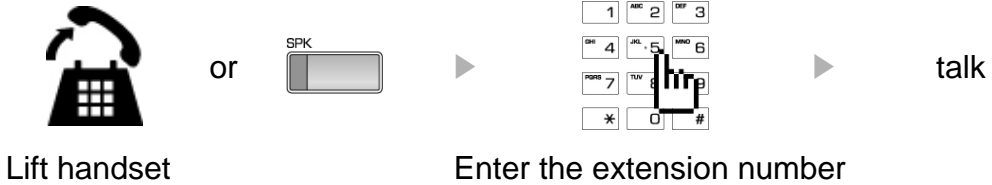
ADP (Additional Device Port)



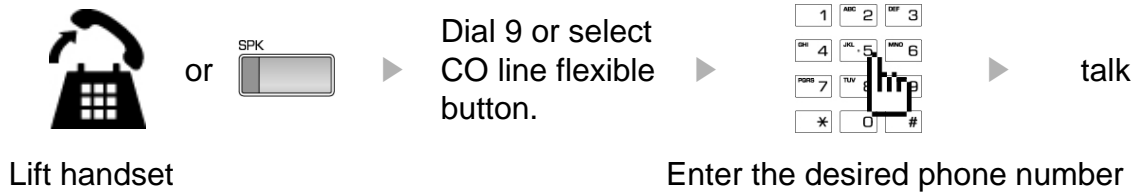
Getting Started

1. Placing a Call

ICM Line

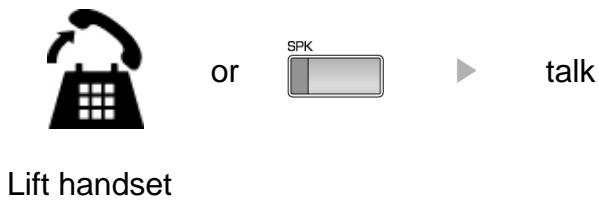


CO Line



2. Answering an Outside Call

ICM Line




CO Line

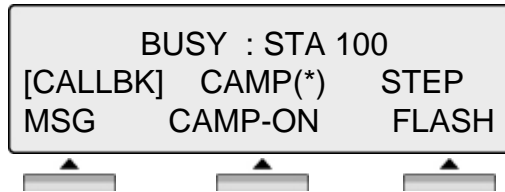


3 Soft Buttons & Navigation Button

3 Soft Button

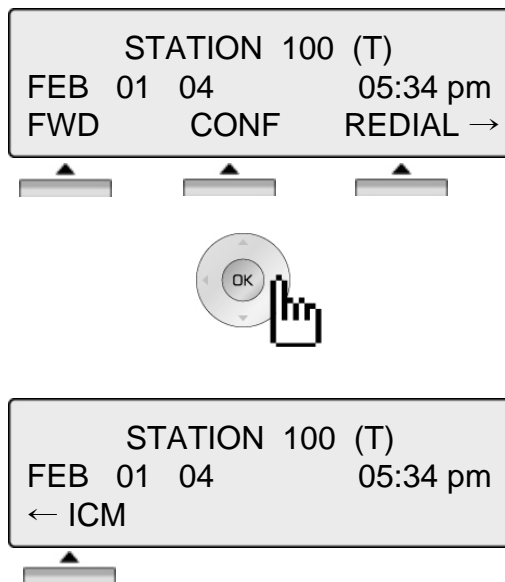
The 3 Soft Buttons are located on the bottom of the LCD display. The function of each button changes, subject to call status and progress. The current functions are displayed on the LCD screen, directly above each button. For example, if the user calls a busy extension, busy tone will be heard and the busy status displayed. The LCD screen will display the busy message along with the different options available - "Message Wait", "Camp-On" and "Flash". By pressing the relevant button the desired feature is activated.

※ **Note** : In the descriptions following, the symbol  indicates that the same LCD display icon changes (or toggles) on activation.



Navigation Button

In some instances, more than 3 current functions are available to the user, and this is indicated by the appearance of a left (←) or right (→) arrow in the LCD screen, (see below). By pressing the navigation key (located below the volume button), in the direction corresponding to the arrow, any additional functions will be displayed.

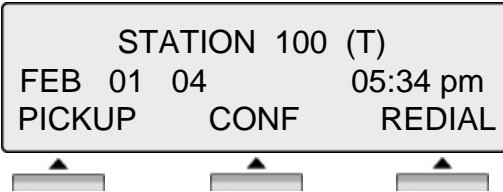


Basic Function

By pressing one of the 3 soft buttons you are able to select the indicated function. For instance, if you want to select call pickup (as shown below), press the first button on the left. If there are more than three functions available at any point, an arrow will be displayed on the LCD display. Use the navigation key to move the next or previous screen to display additional functions.

1. Idle

3 Soft Buttons are located below the LCD display.



PICKUP : press to pickup a call ringing within the same pickup group.

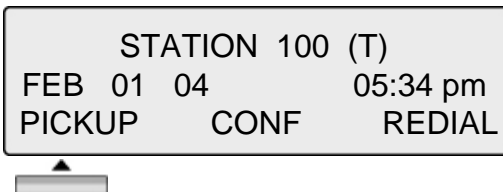
CONF : press to initiate & activate a conference.

REDIAL : press to redial last number called.

1.1 Pickup

A station can pickup a call ringing to an unattended station within the same pickup group by using the pickup procedure.

* Refer to Aria IP system & Aria system programming manual.



Press [PICKUP] button.



Talk

Basic Function

1.2 Conference

CALL TO STA 100
FEB 01 04 05:34 pm
MSG FLASH

Dial the desired station number.
(e.g.100)
Station 100 answers the call.

CALL TO STA 100
FEB 01 04 05:34 pm
TRANS CONF MUTE

Press [CONF] button.



CONFERENCE
FEB 01 04 05:34 pm
FWD CONF REDIAL →

Dial the phone number of the next desired station.
(e.g.104)

CALL TO STA 104
FEB 01 04 05:34pm
MSG FLASH

Station 104 answers the call.

CALL TO STA 104
FEB 01 04 05:34 pm
TRANS CONF MUTE

Press the [CONF] button twice.



CONFERENCE
FEB 01 04 05:34 pm
CONF MUTE

A 3-party conference is now established.

Basic Function

1.3 Redial

STATION 100 (T)
FEB 01 04 05:34 pm
PICKUP CONF REDIAL

Press the [REDIAL] button.

> 123456789
BACK NEXT SEND

Press the [NEXT] button and repeat until the Desired number appears, then press [SEND] button to call.

123456789
LINE 008 00:00:10
TRANS CONF MUTE →

Talk

2. Off Hook

STATION 100 (T)
FEB 01 04 05:34 pm
FWD CONF REDIAL→

FWD : Press the [FWD] button to forward calls to another station, Voicemail etc.

CONF : Press the [CONF] button to initiate a conference call.

REDIAL : Press the [REDIAL] button to call last number dialed.

STATION 100 (T)
FEB 01 04 05:34 pm
← ICM

ICM : If, while on a call, ICM call is received, press the [ICM] button to place 1st call on hold and answer 2nd call.

3. Intercom Dialing

STATION 100 (T)
FEB 01 04 05:34 pm
FLASH

FLASH : If you wish to terminate an ICM call and make another call, press [FLASH] to re-seize dial tone.

Basic Function

4. Intercom Ring Back

CALL TO STA 100
FEB 01 04 05:34 pm
MSG FLASH

MSG : Press to leave a your station number or message.
FLASH : Press to disconnect the line and re-seize.

5. Intercom Busy

BUSY : STA 100
[CALLBK] CAMP (*) STEP
MSG CAMP-ON FLASH

MSG : Press to leave your station number or message.
CAMP-ON : Press to send a call waiting tone to a busy station (indicating that they have a call waiting).
FLASH : Press to disconnect the line and re-seize.

6. Intercom Do Not Disturb

DO NOT DISTURB STA 100
CALLBK FLASH

CALLBK : Press leave a call back request or message.
FLASH : Press to disconnect the line and re-seize.

7. Intercom Dialing Error

INVALID
FEB 01 04 05:34 pm
FLASH

FLASH : Press to disconnect the line and re-seize.

8. Intercom Receiving


CALL FROM STA 104
FEB 01 04 05:34 pm
DND

DND : press to block all incoming calls. (Do Not Disturb)

Basic Function

9. Intercom Talk


CALL FROM STA 104
FEB 01 04 05:34 pm
TRANS CONF MUTE



- TRANS** : Press to transfer an incoming call to another station.
- CONF** : Press to initiate a conference call.
- MUTE** : Press to mute the handset, speakerphone, or headset microphone. Press the [SPEAK] button to re- activate microphone.

10. CO Line Busy


CO LINE 001 BUSY
QUEUING ([CALLBK])
CALLBK



- CALLBK** : If, after dialing '9' for a CO line, busy tone indicates no lines are available, press [CALLBK] to reserve a CO line.

11. CO Dialing/CO Talk


123456789
LINE 125 00:00:03
TRANS CONF MUTE →



- TRANS** : Press to transfer an incoming call to another station.
- CONF** : Press to initiate a conference call.
- MUTE** : Press to mute the handset, speakerphone, or headset microphone. Press the [SPEAK] button to re- activate microphone.



123456789
LINE 125 00:00:03
← RECORD FLASH ACNR



- RECORD** : Press to record the current conversation. (if fitted)
- FLASH** : Press to disconnect the line and re-seize.
- ACNR** : Press to set automatic called number redial.

Basic Function

12. Checking messages

VMIB MSG FROM EXTERNAL
NEXT REPEAT DELETE →



NEXT : Press to move to the next message.
REPEAT : Press to repeat the current message.
DELETE : Press to erase the current message.

VMIB MSG FROM EXTERNAL
← ADD REWIND CALLBK



ADD : press to tag the current message with your comment before forwarding. Record your comments & then dial the required station number to complete the transfer.
REWIND : press momentarily to repeat part of current message.
CALLBK : press to leave a call back request.

13. Paging

PAGE FROM STA 103
20 AUG 04 11:51am
MEET ME

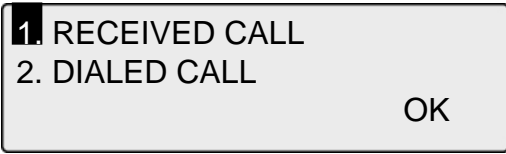


MEET ME : press to answer a paging request.

Call Log

Call Log Button PGM : PGM + Flexible + PGM '57'

Press the [Call Log] button.



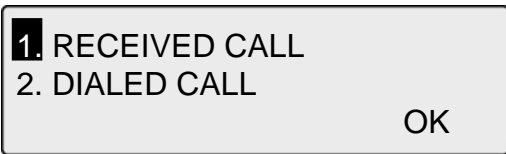
RECEIVED CALL : Received call list *
DIALED CALL : Dialed call list



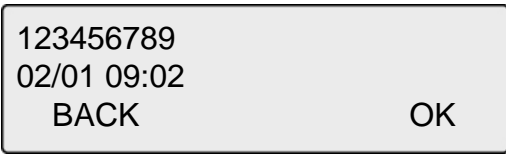
LOST CALL : Missed call list*

* CLI (Calling Line ID) mandatory.

1. Received Call



Press [OK] or  button.



Press [OK] or  button.



NOTE


BACK Return to the previous


Call Log

2. Dialed Call

1. RECEIVED CALL
2. DIALED CALL



OK




Press [OK] or  button.




123456789
02/01 09:02
BACK

OK



Press [OK] or  button.

123456789
LINE 125
TRANS CONF 00:00:03
MUTE →

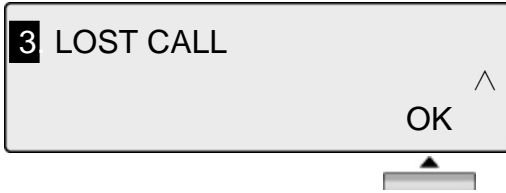



NOTE

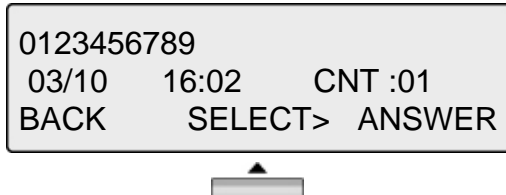
BACK Return to the previous

Call Log

3. Lost Call

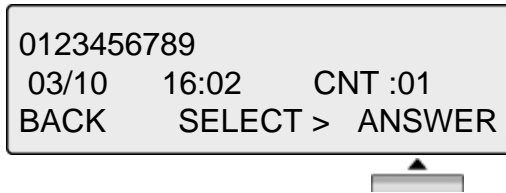


Press [OK] or  button.

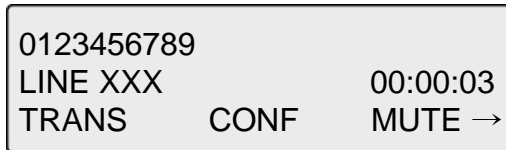


Press the [SELECT] button to select the following functions : ANSWER, DEL CUR (delete current), DEL ALL (delete all), SAVE, NAME/TEL

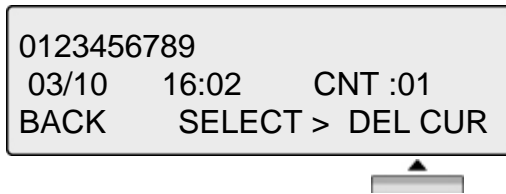
3.1 ANSWER



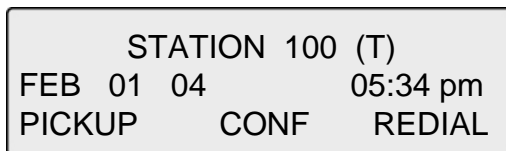
Press [ANSWER] to call the displayed number.



3.2 DEL CUR



Press [DEL CUR] to erase current number.



NOTE

BACK Return to the previous

Call Log

3.3 DEL ALL

0123456789
14/07 16:02 CNT :01
BACK SELECT > DEL ALL

Press [SELECT] until [DEL ALL] appears in display.
Press [DEL ALL] to initiate 'delete all' function.

ALL CLI DELETE
Press HOLD Key
BACK SELECT > DEL ALL


Press the [HOLD] button to confirm 'delete all' function.
All numbers are erased.

3.4 SAVE

0123456789
03/10 16:02 CNT :01
BACK SELECT > SAVE

To save CLI, press [SAVE] button.

ENTER SPD BIN NO (000)
CLI MSG USED
PAUSE FLASH D-TONE

Press [HOLD] or  button,
speed dial is registered.

※ See the page 42.

3.5 NAME/TEL

0123456789
03/10 16:02 CNT :01
BACK SELECT > NAME/TEL

To check the name of the selected number,
press the [NAME/TEL] button.

EDWARD
03/10 16:02 CNT :01
BACK SELECT > NAME/TEL

OR if a name is displayed, to check the associated
number, press the [NAME/TEL] button.

NOTE

BACK Return to the previous

Menu



- 1. BASIC PROGRAM
 - 2. ADVANCED PROGRAM
- OK

Press the [Menu] button.



- 1. BASIC PROGRAM
 - 2. ADVANCED PROGRAM
- OK

Press the [Navigation] button.



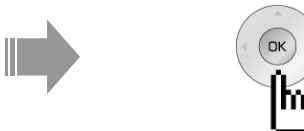
- 3. SPEED PROGRAM
 - 4. MOBILE EXTENSION PGM
- OK

Press the [Navigation] button.



- 3. SPEED PROGRAM
 - 4. MOBILE EXTENSION PGM
- OK

Press the [Navigation] button.



- 5. CONFERENCE ROOM PGM
 - 6. HOT DESK PROGRAM
- OK

Press the [Navigation] button.



- 5. CONFERENCE ROOM PGM
 - 6. HOT DESK PROGRAM
- OK ^

Press the [Navigation] button.

NOTE

BACK Return to the previous

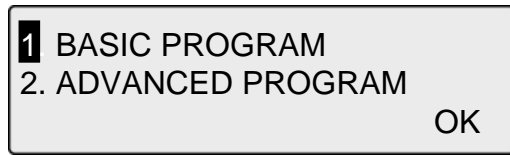
※ **CONFERENCE ROOM** is not available in Aria-24ip.

Menu

1. BASIC PROGRAM

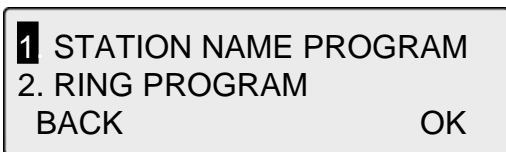



Press the [MENU] button.



Press [OK] or  button.

1.1 STATION NAME PROGRAM



Press [OK] or  button.

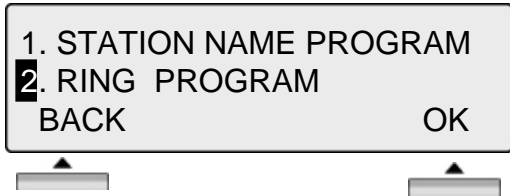



Enter the name.

※ For detailed information about entering name, see the page 49.

Menu

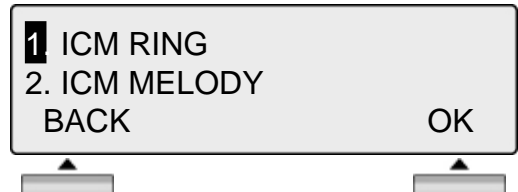
1.2 RING PROGRAM



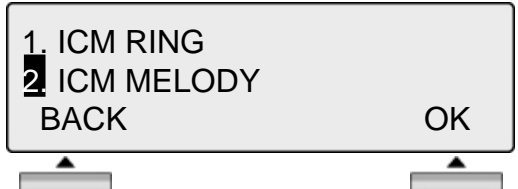
Press [OK] or  button.



Press [Navigation] button.



Press [Navigation] button.



Press [Navigation] button.



Press [Navigation] button.



Menu

1.2.1 Select Ring


1 ICM RING
2. ICM MELODY
BACK OK

Press [OK] or  button.

RING TYPE : 01 (01-15)
SELECT BY [NEXT]
BACK NEXT OK

Step using [NEXT] or  button to select the ring.

RING TYPE : 02 (01-15)
SELECT BY [NEXT]
BACK NEXT OK

Press [OK] or  button. The selected ring type is saved.


※ Use same procedure to select CO Ring type.

1.2.2 Select Melody

1. ICM RING
2 ICM MELODY
BACK OK

Press [OK] or  button.


CATEGORY SEARCH
← Pleasure (10) →
EXIT OK

Use  button to select category.

※ Press the [EXIT] button to cancel.

Pleasure(10)
← [01] Cancan →
BACK EXIT OK

Use  button to select the desired melody.

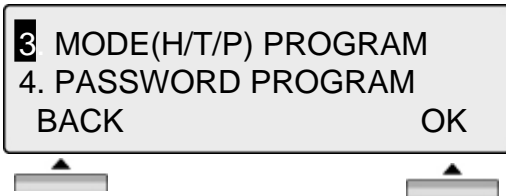
Press the [OK] or  button and then the melody is changed.


※ Use same procedure to select CO Melody.

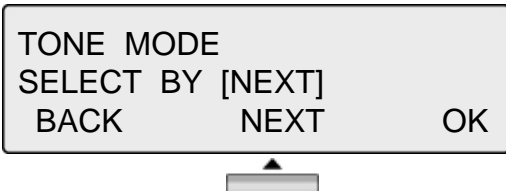
Note : To set the melody, MFU and MU board is required.


Menu

1.3 MODE(H/T/P) PROGRAM

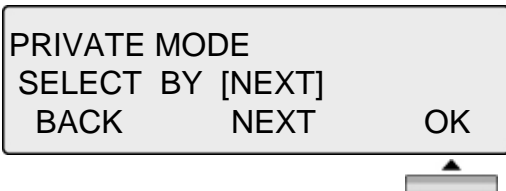


Press the [OK] or  button.

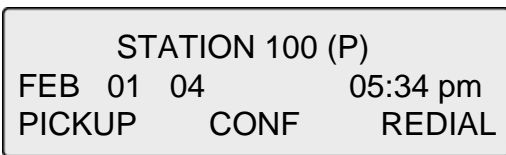


Press [NEXT] or  button to select the mode.

- ※ There are three types as follows;
- . HANDSFREE MODE
 - . TONE MODE
 - . PRIVATE MODE



Press [OK] or  button.



The selected mode is saved.

NOTE

PRIVATE You will hear three bursts of tone and an announcement. Reply hands-free or lift handset for privacy. The calling party can hear any conversation in progress.



HANDSFREE You will hear repeated bursts of intercom ring tone and the HOLD button slow flashes. Lift the handset or press the SPEAKER button to answer.


TONE You will hear three bursts of tone and one-way announcement. The calling party cannot hear any conversation in progress

Menu

1.4 PASSWORD PROGRAM

3. MODE(H/T/P) PROGRAM
4. PASSWORD PROGRAM
BACK OK





Press [OK] or  button.

1.4.1 PASSWORD REGISTER

> PASSWORD REGISTER
SELECT BY [NEXT]
BACK NEXT OK





Use [Next] or  button to select the password register.
Then press [OK] or  button.

ENTER PASSWORD :
BACK

Enter password. (5 digits)
e.g.) 55555

PRESS OK KEY
BACK OK






Press [OK] or  button.


Menu

1.4.2 PASSWORD CHANGE

> PASSWORD CHANGE
SELECT BY [NEXT]
BACK NEXT OK



Use [Next] or  button to select the password change.

Then press [OK] or  button.


ENTER CURRENT PASSWORD
BACK


Enter the current password. (5 digits)
e.g.) 55555

ENTER PASSWORD :
BACK

Enter the new password. (5 digits)
e.g.) 33333

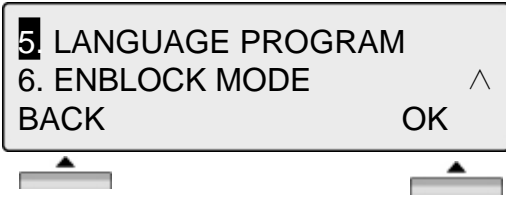
PRESS OK KEY
BACK OK




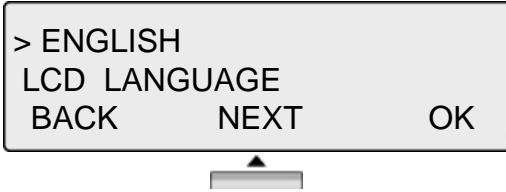
Press [OK] or  button.

Menu

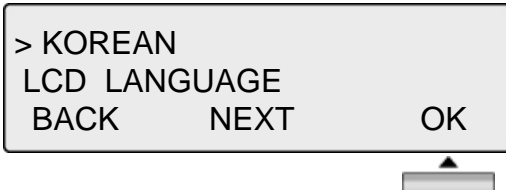
1.5 LANGUAGE PROGRAM




Press [OK] or  button.

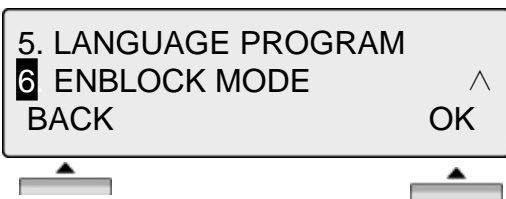



Use [NEXT] or  button to select language.

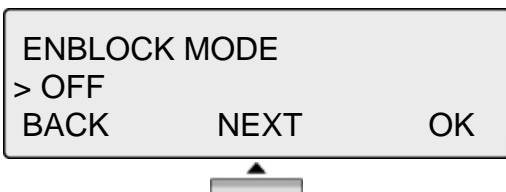


Press [OK] or  button.

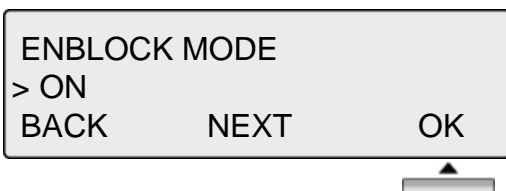
1.6 ENBLOCK MODE PROGRAM




Press [OK] or  button.



Use [NEXT] or  button to select ON/OFF.



Press [OK] or  button.


Menu

2. ADVANCED PROGRAM



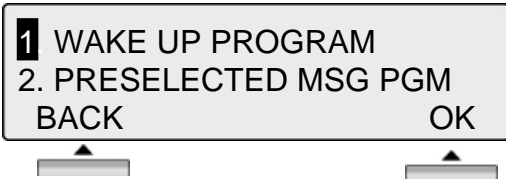
Press [MENU] button.



Press [OK] or  button.

2.1 WAKE UP PROGRAM

2.1.1 Setting



Press [OK] or  button.



Enter the time and select single time or every day.

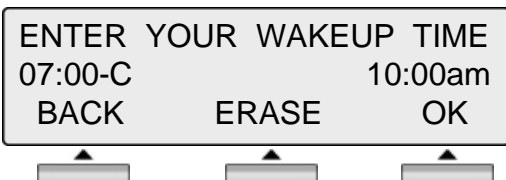
-S:Single (once only - Default)

-C:Every Day (#)

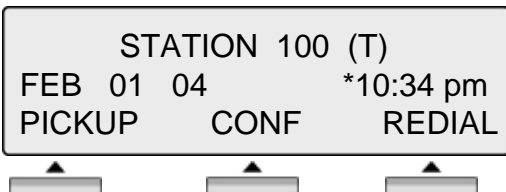
* Set the time : 24 hr format

• e.g. :7am = 07:00

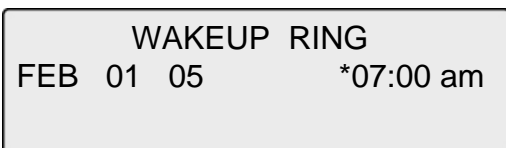
:7pm = 19:00



Press [OK] or  button.



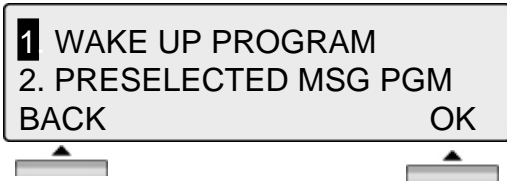
Flashing [*] preceding time indicates alarm set.




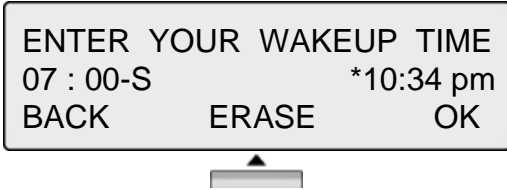
The alarm will sound at the pre-set time.

Menu

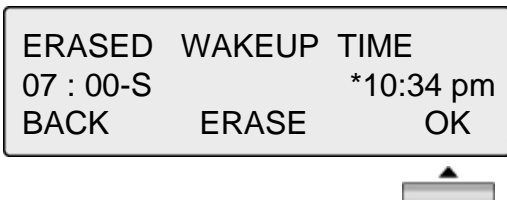
2.1.2 Canceling




Press [OK] or  button.



Press [ERASE] button.





Press [OK] or  button.


Menu

2.2 PRESELECTED MSG PGM


2.2.1 Select the MSG PGM



1. WAKE UP PROGRAM
2 PRESELECTED MSG PGM
BACK OK





Press [OK] or  button.


SELECT BY UP/DOWN KEY
BACK




Use  or  button to select the desired type.

OUT OF OFFICE
RETURN AT TIME XX:XX
BACK OK



Press [OK] or  button.


ENTER TIME
HH:MM
BACK



Enter the time (24 hr format)
e.g.) 07:30 am → enter 0730.
07:30 pm → enter 1930.

ENTER TIME
07:30 PRESS OK KEY
BACK P.DVU OK



Press [OK] or  button.

OUT OF OFFICE
RETURN AT TIME 07:30
PICKUP CONF REDIAL



The selected message is displayed.

Menu

2.2 PRESELECTED MSG PGM

2.2.2 Canceling / Changing

1. WAKE UP PROGRAM	
2. PRESELECTED MSG PGM	
BACK	OK

▲ ▲

Press [OK] or  button.

OUT OF OFFICE		
RETURN AT TIME XX:XX		
BACK	ERASE	OK

▲ ▲ ▲

Press [ERASE] button to cancel the pre-selected message and return to the [Message select mode].

※ Press [BACK] button to return to the previous LCD screen.

※ Press [OK] button to return to the [enter time mode].

SELECT BY UP/DOWN KEY
BACK

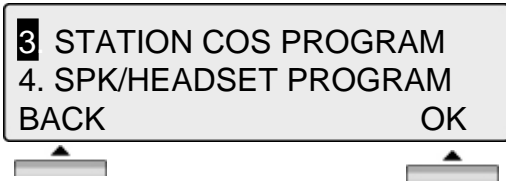
[Message select mode]

THE PRESELECTED MESSAGE TYPE

- 0 0 USER CUSTOM MSG 00
- 0 1 LUNCH RETURN AT XX:XX
- 0 2 ON VACATION / RETURN AT DATE XX:XX
- 0 3 OUT OF OFFICE/ RERURN AT TIME XX:XX
- 0 4 OUT OF OFFICE/ RETURN AT DATE XX:XX
- 0 5 OUT OF OFFICE/ RETURN UNKNOWN
- 0 6 CALL TO (PHONE NO : Max. 17 digits)
- 0 7 IN OFFICE STA ***
- 0 8 IN A MEETING / RETURN AT TIME XX:XX
- 0 9 AT HOME
- 1 0 AT BRANCH OFFICE

Menu

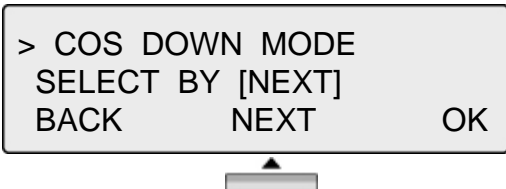
2.3 STATION COS PROGRAM




Press [OK] or  button.

※ To activate STA COS (Station Class Of Service), password is required.

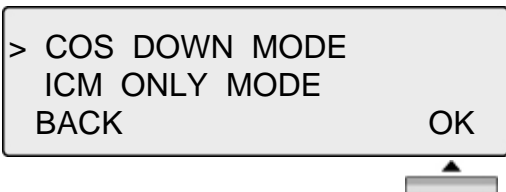
2.3.1 COS DOWN MODE




Use [NEXT] or  button to select the COS DOWN MODE.

Press [OK] or  button.

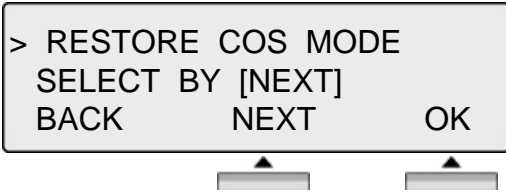
- ※ There are three types as follows;
- . COS DOWN MODE
 - . RESTORE COS MODE
 - . WALKING COS MODE




Press [OK] or  button and then the mode is changed.

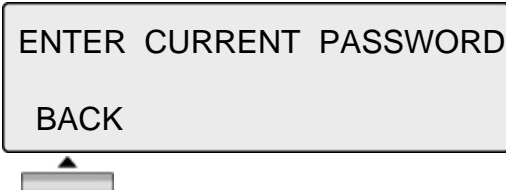
Menu

2.3.2 RESTORING COS MODE

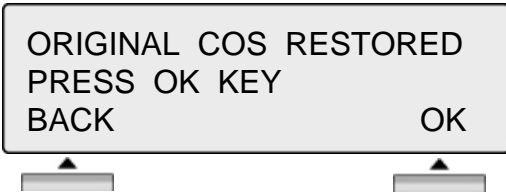



Use [NEXT] or  button to select the RESTORE COS MODE.

Press [OK] or  button.



Enter the password (5 digits) to change RESTORE COS MODE.





Press [OK] or  button.


Menu

2.3.3 WALKING COS MODE


> WALKING COS MODE
SELECT BY [NEXT]
BACK NEXT OK



Use [NEXT] or  button to select the WALKING COS MODE.


Press [OK] or  button.


ENTER COS OVERRIDE CODE
BACK



Enter the COS Override code
(Password - 5 digits)
e.g.- 12345

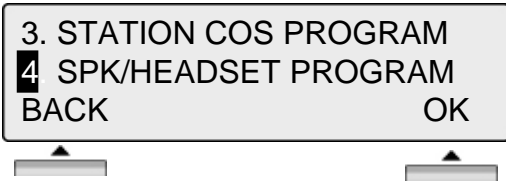
ENTER COS OVERRIDE CODE
PRESS OK KEY
BACK OK




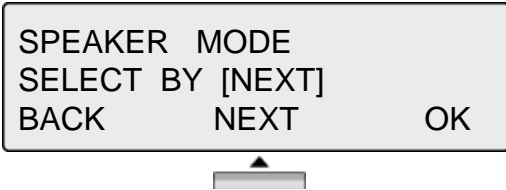
Press [OK] or  button.

Menu

2.4 SPK/HEADSET PROGRAM

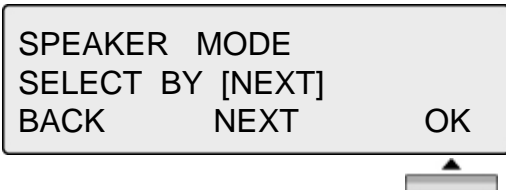



Press [OK] or  button.



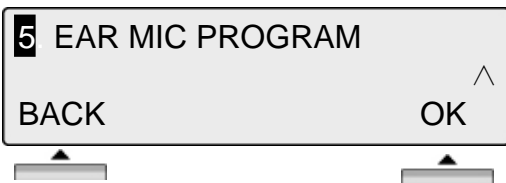
Use [NEXT] or  button to toggle the mode.


- ※ There are two types as follows;
- . SPEAKER MODE
 - . HEADSET MODE

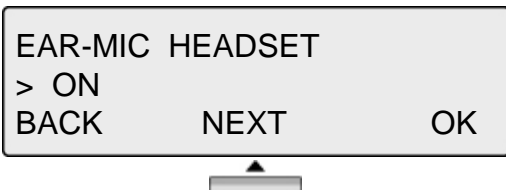


Press [OK] or  button to save selected mode.

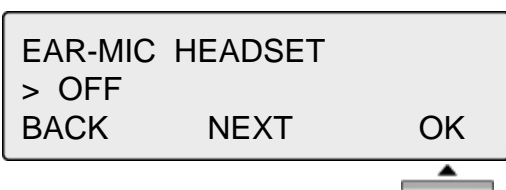
2.5 EAR MIC PROGRAM




Press [OK] or  button.



Use [NEXT] or  button to select the ON/OFF.



Press [OK] or  button.

Menu


3. SPEED PROGRAM



Press [MENU] button.



3 SPEED PROGRAM
4. MOBILE EXTENSION PGM
OK

Press [OK] or  button.

ENTER SPD BIN NO(000)
BACK


Enter the speed bin number.
e.g.)007

>
ENTER CO-BTN/DIGIT (007)
BACK DELETE

Enter the phone number.
e.g.)123456789

Press [DELETE] button
to delete speed bin number.

>123456789
SPEED 007
BACK OK


Then press [OK] or  button.

>
ENTER NAME (SPD 007)
BACK OK

Enter the name.

※ See page 49 for details.

> ABC
ENTER NAME (SPD 007)
BACK OK

Then press [OK] or  button.

Menu

4. MOBILE EXTENSION PGM



Press [MENU] button.




3. SPEED PROGRAM
4 MOBILE EXTENSION PGM
OK

Press [OK] or  button.

* Refer to Aria IP system & Aria system programming manual.

4.1 MOBILE-EXT. NUM PGM

1. MOBILE-EXT. NUM PGM
2. MOBILE-EXT. ENABLE ^
BACK OK

Press [OK] or  button.

> 123456789
MOBILE EXT TEL NO.
BACK OK

Enter the mobile number.
e.g.)2222222

> 2222222
MOBILE EXT TEL NO.
BACK OK

Press [OK] or  button.

4.2 MOBILE-EXT ENALBLE

1. MOBILE-EXT. NUM PGM
2. MOBILE-EXT. ENABLE ^
BACK OK

Press [OK] or  button.

MOBILE EXT. USAGE
> OFF
BACK NEXT OK

Use [NEXT] or  button to toggle ON/OFF.

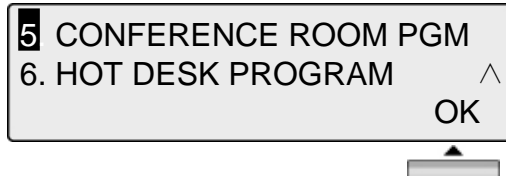
MOBILE EXT. USAGE
> ON
BACK NEXT OK

Press [OK] or  button.

Menu

5. CONFERENCE ROOM PGM

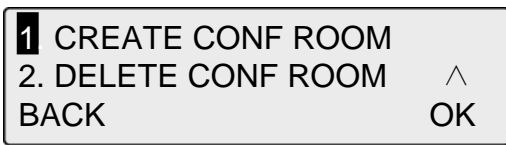
※ CONFERENCE ROOM is not available in Aria-24ip.



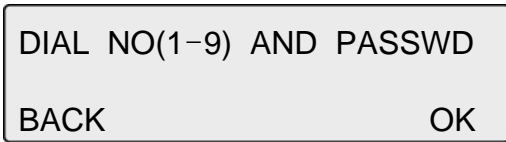
Press [MENU] button.

Press [OK] or  button.

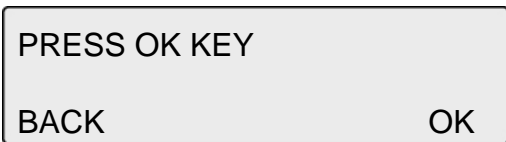
5.1 CREATE CONF ROOM



Press [OK] or  button.

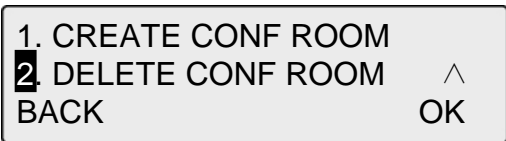



Enter conference room number and password.
e.g.) 9 + 12345

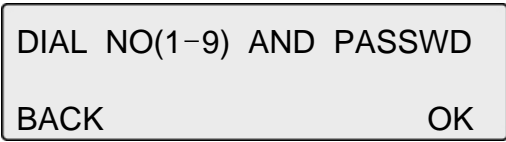


Press [OK] or  button.

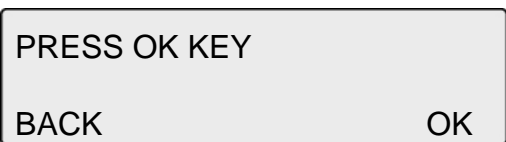
5.2 DELETE CONF ROOM



Press [OK] or  button.



Enter conference room number and password.
e.g.) 9 + 12345



Press [OK] or  button.

Menu

6. HOT DESK PROGRAM



Press [MENU] button.



5. CONFERENCE ROOM PGM
6 HOT DESK PROGRAM ^
OK

Press [OK] or  button.

* Refer to Aria IP system & Aria system programming manual.

6.1 HOT DESK LOG IN

1 HOT DESK LOG IN ^
2. HOT DESK LOG OUT ^
BACK OK

Press [OK] or  button.

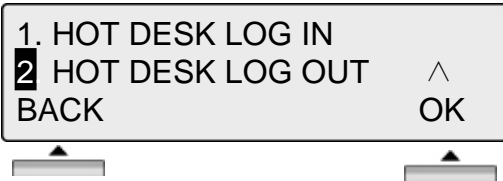
DUMMY STATION 100
ENTER PASSWORD :


Enter password.(5 digits)
e.g.)55555

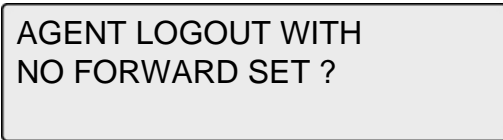
STATION 217 (T)
06 SEP 04 04:00pm
PICKUP CONF REDIAL




Menu

6.2 HOT DESK LOG OUT

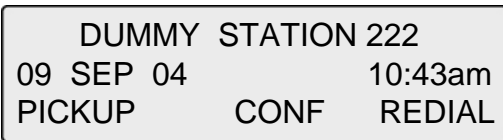


Press [OK] or  button.



Use  button or  button to select forward type and then Press [OK] or  button.

- ※ Forward type
 - NO FORWARD SET
 - FORWARD TO VMIB
 - FORWARD TO NM...
 - FORWARD TO SPD000
 - FORWARD TO MOBILE-EXT
 - FORWARD TO STA...




Phone Book




[PHONE BOOK] and [DIAL: BY NAME] are the same feature.



1. DIAL BY ICM NAME
2. DIAL BY STA SPD NAME
OK




3. DIAL BY SYS SPD NAME
OK ^



1. Dial By ICM Name

1 DIAL BY ICM NAME
2. DIAL BY STA SPD NAME
OK





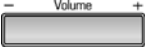

Press [OK] or





button.

1 CCC (105)
2:DDD (107)
BACK SEND



Use the  button or  button to select the desired number and press the [SEND] button to call.

CALL TO CCC
06 SEP 04 04:06pm
MSG FLASH



Talk.


NOTE

BACK Return to the previous

Phone Book



2. Dial By STA SPD Name

1. DIAL BY ICM NAME
2. DIAL BY STA SPD NAME
OK

Press [OK] or  button.

1:ABC(001)
2:DEF(002)
BACK NAME/TEL SEND

To check the number of the selected name, press the [NAME/TEL] button.


Use the  button or  button to select the desired number and press [SEND] button to call.

123456789
LINE 008 00:00:03
TRANS CONF MUTE →

Talk.



3. Dial By SYS SPD Name

3. DIAL BY SYS SPD NAME
OK ^

Press [OK] or  button.

1. TEAM1(2000)
2. TEAM2(2001)
BACK NAME/TEL SEND

To check the number of the selected name, press the [NAME/TEL] button.

Use the  button or  button to select the desired number and press [SEND] button to call.

123456789
LINE 008 00:00:03
TRANS CONF MUTE →

Talk.

NOTE

BACK Return to the previous

Entering characters

A	<input type="text" value="ABC 2"/> + <input type="text" value="1"/>	N	<input type="text" value="MNO 6"/> + <input type="text" value="ABC 2"/>
B	<input type="text" value="ABC 2"/> + <input type="text" value="ABC 2"/>	O	<input type="text" value="MNO 6"/> + <input type="text" value="DEF 3"/>
C	<input type="text" value="ABC 2"/> + <input type="text" value="DEF 3"/>	P	<input type="text" value="PQRS 7"/> + <input type="text" value="1"/>
D	<input type="text" value="DEF 3"/> + <input type="text" value="1"/>	Q	<input type="text" value="PQRS 7"/> + <input type="text" value="ABC 2"/>
E	<input type="text" value="DEF 3"/> + <input type="text" value="ABC 2"/>	R	<input type="text" value="PQRS 7"/> + <input type="text" value="DEF 3"/>
F	<input type="text" value="DEF 3"/> + <input type="text" value="DEF 3"/>	S	<input type="text" value="PQRS 7"/> + <input type="text" value="GHI 4"/>
G	<input type="text" value="GHI 4"/> + <input type="text" value="1"/>	T	<input type="text" value="TUV 8"/> + <input type="text" value="1"/>
H	<input type="text" value="GHI 4"/> + <input type="text" value="ABC 2"/>	U	<input type="text" value="TUV 8"/> + <input type="text" value="ABC 2"/>
I	<input type="text" value="GHI 4"/> + <input type="text" value="DEF 3"/>	V	<input type="text" value="TUV 8"/> + <input type="text" value="DEF 3"/>
J	<input type="text" value="JKL 5"/> + <input type="text" value="1"/>	W	<input type="text" value="WXYZ 9"/> + <input type="text" value="1"/>
K	<input type="text" value="JKL 5"/> + <input type="text" value="ABC 2"/>	X	<input type="text" value="WXYZ 9"/> + <input type="text" value="ABC 2"/>
L	<input type="text" value="JKL 5"/> + <input type="text" value="DEF 3"/>	Y	<input type="text" value="WXYZ 9"/> + <input type="text" value="DEF 3"/>
M	<input type="text" value="MNO 6"/> + <input type="text" value="1"/>	Z	<input type="text" value="WXYZ 9"/> + <input type="text" value="GHI 4"/>

Glossary of Terms

- 1 **ICM** Intercom – describes internal calls within the telephone system
- 2 **CO Line** Central Office Line – also known as a trunk line, exchange line or outside line
- 3 **Speed Dial** A commonly used number stored in a speed bin for easy access
- 4 **DND** Do Not Disturb – the station is blocked to all incoming calls
- 5 **FWD** Forward – calls can be sent to another location such as a voicemail or another station
- 6 **DDI or DID** Direct Dial Inwards or Direct Inwards Dialing – ISDN lines can be provided with multiple telephone numbers which are each routed to individual stations or Hunt Groups
- 7 **DKTU** Digital Key Telephone Unit – an LG digital telephone
- 8 **SLT** Single Line Telephone – an analogue telephone
- 9 **ISDN** Integrated **S**ervices **D**igital **N**etwork. Digital CO lines that come in multiples of 2 channels or more
- 10 **VMIB** Voice Message Interface Board – LG's integral Voice Processing card
- 11 **CONF** Conference – where you can talk to 2 or more internal or external parties